

TABLE OF FUNDAMENTAL SOCIAL MODELS

	Individual	Predator/Prey	Master/Slave	Team
Intentions of members	Take care of self.	The predator is greedy. Takes everything from the prey, often killing the prey.	The master is selfish and treats slaves as domesticated animals to maximize his benefits. Slave hate the master.	All team members want to maximize production and benefits for all team members.
Social Actions	No social actions.	Deceptions such as hiding and faking. Then using force and violence to harm prey.	The master uses deceptions, psychological attacks, force and violence to control slaves.	Respect, fairness, honesty, trust, negotiations, agreements, organization, sharing, helping.
Social Influence	No influence on other people.	None. The prey resists, opposes, and fights against the predator.	Low. Negative motivations create low cooperation and low commitment.	High. The enormous benefits, sharing, and helping create high cooperation and commitment.
Skills of individuals	Skills limited to what a single person can invent and master by himself.	Very low. A predator develops skills of deception, suppression, and control but no skills for producing.	Low. The master controls slaves by limiting their intelligence and skills. The master has no interest in learning skills to produce.	High. Team cooperation and efficiency provides the time and resources for developing exceptional skills.
Productivity	Very low. Productivity is limited to what a single person can do.	Zero or negative. A predator only consumes. If the prey dies, it stops producing.	Low. Suppressed slaves produce little. The master spends his time harrassing slaves.	High. Team work strategies amplify productivity of each team member.
Total Group Benefit	1	0	$\frac{1}{4} n^2$	n^2
Per Person Benefit	1	0	$\frac{1}{4} n$	n
Freedom of individuals	100% personal freedom but options are limited by low skills and resources.	Activities are limited by low skills, low resources, and continuous conflict.	Activities are limited by a mutually harmful environment, low skills, and low resources.	Social rules limit harmful actions. Wealth, skills, and the helpful environment provide new and exceptional freedoms.
Health of individuals	Bad health due to low abilities, productivity, and resources.	Low. Conflicts often result in unhealthy conditions, injures, and death.	Poor. Adversarial environment, low skills and low resources create unhealthy conditions.	High. The team is skilled, wealthy, peaceful, and members take care of each other.
Group Stability	Not applicable.	Harmful relationships end quickly.	Low. Slaves want to overthrow the master.	High. The superior benefits strongly motivate all members to preserve the team.
Survival Probability	Bad due to low skills and productivity.	Low. Predators often starve or are injured by prey or competing predators. Prey are often killed.	Low survival due to low skills, production, and resources, plus destructive conflicts.	Highest survival potential due to high skills, production, wealth, and commitment to each other.