

## Team Sub-Classes (upgraded)

	Trading Partners	Dead Men's Team	Negotiated Team	Altruistic Team	Generational Team	Extra Large Team	Trading With Foreign Partners
Intentions	Fair & beneficial exchanges with partners.	Maximize your personal benefits, minimize costs.	Members receive benefits equal to their production.	Help others excel so all members benefit.	Optimize products for current and future generations	Organize millions to billions of people.	Fair and beneficial exchanges with foreign partners.
Social Actions	Respectful, fair, helpful, open and honest with partners.	Minimal social actions.	Negotiate pay, make agreements, commitments, and organize.	Make personal sacrifices to help others to excel.	Teach the great value of inherited knowledge and wealth.	Apply team social actions vertically to organize a large hierarchical team.	Respectful, fair, helpful, open and honest with foreign partners.
Social Influence	Limited to trading events.	Little or no influence. Working independently.	Good due to received pay and social bonding.	Highest social bonding created by mentoring.	Medium. No social bonding to other generations.	Medium bonding between distant social levels.	Influence is limited by the value of the trading benefits.
Skills	Low skills, limited to a single person's learning abilities.	Medium learning of skill from libraries of knowledge.	Medium. Team members become experts and share knowledge.	High skills due to high investment in people.	Unlimited skills inherited from multiple generations.	High skills due to high specialization funded by a large organization.	High skills due to greater wealth and sharing of knowledge.
Productivity	Low benefits obtained by trading.	Low. Limited to what one person can produce.	Medium due to team production multipliers.	High due to higher skills and commitments.	Highest. Each generation grows productivity.	Organizational challenges may reduce efficiency	Fractional improvement in productivity.
Total Group Benefit	$1 + K$ $K = \text{constant} < 1$	2-10 times greater	$n^2$ $n = \text{team members}$	$n^2(1+L)$ $L = \text{constant} < 1$	$gn^2$ $g = \text{generations}$	$en^2$ $n$ is unlimited $e = \text{constant} < 1$	$p^2(1+K)$ $p = \text{total people}$
Per Person Benefit	$1 + K$	2-10 times greater	$n$	$n(1+K)$	$gn$	$en$	$n(1+K)$
Freedom for Each Member	Few social limits. Limited by single person abilities and resources	Some social limits. Limited by single person abilities and resources	Limited by social rules. Team wealth provides new freedoms	More freedoms due to greater trust, abilities and resources.	Highest freedoms due to the greatest skills and productivity	Slightly higher social limits. Wealth provides new options.	Some foreign social limits. New options with foreign partners.
Health and Strength of Each Member	Low health due to low production.	Low health due to fractional improvements	Medium. Members assist and care for each other.	High. Highest commitment to members.	High. High resources create advanced technologies.	High. High resources create advanced technologies.	Highest. Reduces foreign competition and threats.
Group Stability	Low due to low benefits and low social bonding.	Low due to no social bonding.	Good. High motivation to preserve team and its benefits.	Highest. Strongest social bonding.	Medium due to low social bonding to ancestors.	Medium. Social bonding between management levels is medium	Proportional to the benefits received from trading with foreign partners.
Group Survival Rating	(1) A rating of one is assumed as a reference.	(2) Slightly improved survival.	(10) Team strategies make a stronger team.	(20) Expert skills, and highest commitment.	(100) Each new generation is a stronger team.	(1000) Larger teams survive bigger threats.	(1000) Increases efficiency and reduces threats.